



PHES Nursery PLOD Planning 2.1 (2021-2022)



Entry and Exit points (WOW moments!)

Entry point: Animal dress up day. Children will come to school dressed as their favourite animal. On this day we will share facts we already know about animals and make a compilation video.

Exit point: (last week of term w/b 30th Jan) We will perform our T4W text and create a new compilation video of the new animal facts we have learned this term.

Role play area using materials to create an environment such as artic, savannah, jungle or desert. We will invite small groups of children from reception to come and look at our work.

Characteristics of Effective Teaching and Learning:

Playing and Exploring
Children investigate and experience things and 'have a go.'

Active Learning
Children concentrate and keep on trying if they encounter difficulties and enjoy achievements.

Creating and Thinking Critically
Children have and develop their own ideas, make links between ideas and develop strategies for doing things.

Key

- Birth to Three
- Three and Four-Year-Olds
- Reception

Communication and Language

- Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'
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Personal, Social and Emotional Development

- Develop their sense of responsibility and membership of a community.
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- Talk with others to solve conflicts

Physical Development

- Use one-handed tools and equipment, for example, making snips in paper with scissors
- Use a comfortable grip with good control when holding pens and pencils.
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- Show a preference for a dominant hand
- Skip, hop, stand on one leg and hold a pose for a game like musical statues.

Literacy

- Understand the five key concepts about print: - print has meaning - the names of the different parts of a book - print can have different purposes - page sequencing - we read English text from left to right and from top to bottom
- Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same

**Animal Rescuers
(2 Jan – 3Feb)**

Mathematics

- Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'
- Compare quantities using language: 'more than', 'fewer than'
- Show finger numbers to 5
- Experiment with their own symbols and marks as well as numerals.

Understanding the World

- Plant seeds and care for growing plants.
- Understand the key features of the life cycle of a plant and an animal.
- Begin to understand the need to respect and care for the natural environment and all living things.

Expressive Arts and Design

- Explore different materials freely, in order to develop their ideas about how to use them and what to make.
- Develop their own ideas and then decide which materials to use to express them.
- Join different materials and explore different textures.



PHES Nursery PLOD Planning 2.2 (2021-2022)



Entry and Exit points (WOW moments!)
 Entry point: Children come to the class to find snowy footprints in the outdoor area. Where did they come from?
 We will receive CCTV footage that shows a lost polar animal in our outdoor area. Where did he come from and how can we help him to find his home?

 Exit point: A dress up day to finish our expedition to return the polar animal to his home.

The nursery children will have their own sports day.

- Nursery children will work together to create obstacle courses to help us overcome them.
- We will learn to work in team

Characteristics of Effective Teaching and Learning:

Playing and Exploring
 Children investigate and experience things and 'have a go.'

Active Learning
 Children concentrate and keep on trying if they encounter difficulties and enjoy achievements.

Creating and Thinking Critically
 Children have and develop their own ideas, make links between ideas and develop strategies for doing things.

Communication and Language

- Use longer sentences of four to six words.
- Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions.
- Use a wider range of vocabulary.

Personal, Social and Emotional Development

- Help to find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas.
- Develop appropriate ways of being assertive.

Physical Development

- Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
- Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
- Use one-handed tools and equipment, for example, making snips in paper with scissors.
- Use a comfortable grip with good control when holding pencils.

Literacy

- Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; write 'm' for mummy.
- Write some or all of their name.

Animal Rescuers Part 2
Snow animals
(13 Feb – 10 Mar)

Mathematics

- Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5.
- Experiment with their own symbols and marks as well as numerals.
- Talk about and explore 2D and 3D shapes.
- Select shapes appropriately: flat surfaces for building, a triangular prism for a roof etc.

Understanding the World

- Explore collections of materials with similar and/or different properties (making and melting ice)
- Talk about what they see, using a wide vocabulary.

Expressive Arts and Design

- Explore different materials freely, in order to develop their ideas about how to use them and what to make.
- Develop their own ideas and then decide which materials to use to express them.
- Join different materials and explore different textures.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.